

**AH-64 FMV FEEDS (GUN 5 - TAPE 5)**

21:44:33	(b)(3), (b)(6) <b>FS:</b>	On the go.
21:44:35	(b)(3), (b)(6) <b>BS:</b>	Alright
21:44:35	(b)(3), (b)(6) :	Any station, this is (b)(3), (b)(6) radio on FB2.
21:44:39	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6) I got you loud and clear.
21:44:44	(b)(3), (b)(6) :	(b)(3), (b)(6), (b)(3), (b)(6), so far you are the only person I've been able to get in touch with. Break.
21:44:50	(b)(3), (b)(6) :	We are just looking for a target update from our infill HLZ understanding (b)(3), (b)(6) is tracking 2 squirters about 200 meters south and (b)(3), (b)(6) is tracking the rest of the group. is that correct?
21:45:01	(b)(3), (b)(6) <b>FS:</b>	Roger, let me get comms with them and I will clarify for you.
21:45:06	(b)(3), (b)(6) :	(b)(3), (b)(6) ...
21:45:08	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6)
21:45:18	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6) on fires.
21:45:23	(b)(3), (b)(6) :	(b)(3), (b)(6) here got you Lima Charlie on the FB2.
21:45:27	(b)(3), (b)(6) <b>FS:</b>	Roger. I did the same. (b)(3), (b)(6) requesting an update, we got these 2 PAX (b)(3), (b)(6) labeled that were 600 meters to the southeast and he is tracking 8 other PAX. Do you have any intel on those guys?
21:45:44	(b)(3), (b)(6) :	(b)(3), (b)(6). Yeah, we just put our sensor back in the

		vicinity of the (b)(3), (b)(6) PAX. Break.
21:45:53	(b)(3), (b)(6) :	It looks like there is still some left in the grid past by (b)(3), (b)(6) and we had three just depart to the west on the road out of their last know position. How copy?
21:46:05	(b)(3), (b)(6) FS:	Roger, so 3 PAX out of the 8 pack element went to the west on the road you still have eyes on the two PAX that are at (b)(3), (b)(6) and you have the grid for the other PAX?
21:46:22	(b)(3), (b)(6) :	(b)(3), (b)(6). Yeah we got the grid for the original 8 that came over to the last known passed position from (b)(3), (b)(6). Break.
21:46:24	(b)(3), (b)(6) BS:	You have all lights.
21:46:34	(b)(3), (b)(6) :	Now watching the three that moved off to the west and we are getting in and out in the trees it's pretty thick foliage over here, but yeah, we are tracking the guys that move off to the west. If we can get (b)(3), (b)(6) another sensor to maintain the original point of origin from the (b)(3), (b)(6) guys.
21:46:54	(b)(3), (b)(6) FS:	Roger I copy all. And how close are they to the east - -[INAUDIBLE]
21:46:57	(b)(1)1.4a, (b)(1)1.4c	(b)(1)1.4a, (b)(1)1.4 [INAUDIBLE] 70
21:47:04		[INAUDIBLE]
21:47:04	(b)(1)1.4a, (b)(1)1.4c	70 currently [INAUDIBLE]
21:47:05	(b)(3), (b)(6) FIRES	(b)(3), (b)(6) Fires

21:47:07		[INAUDIBLE] 34815 approach
21:47:08	(b)(3), (b)(6) FS:	(b)(3), (b)(6) go ahead
21:47:10		[INAUDIBLE]
21:47:10	(b)(3), (b)(6)	(b)(3), (b)(6) your're broken. Could you pass that update again?
21:47:14	(b)(3), (b)(6) FS:	Roger, right now (b)(3), (b)(6) PAX are still in the location where they are at. Break.
21:47:22	(b)(3), (b)(6) FS:	We got three PAX walking to the west on the road into some foliage. They are trying to get eyes on them PAX and they have the grid that (b)(3), (b)(6) sent up its still where the other PAX are.
21:47:35	(b)(3), (b)(6)	(b)(3), (b)(6) copy all. I just want to work out a coherent plan for where we infil. Break.
21:47:42		So from our infil HLZ I'll be [INAUDIBLE] Can you give me a general direction and distance for the first group of squirterers?  [INAUDIBLE] 618 [INAUDIBLE] 60 series
21:48:01	(b)(3), (b)(6) FS:	600 meter to the southeast as it stands now. Once we get on station we will -- as soon as you get boots on the ground, I will call out all squirterers.
21:48:13	(b)(3), (b)(6)	(b)(3), (b)(6) do you? And I just want to confirm that will be on FD3 and guns are good to go immediately overhead.
21:48:20	(b)(3), (b)(6) :	So you will up FD3. We haven't got any word about

			that. What is it freq.
21:48:28	(b)(3), (b)(6)		(b)(3), (b)(6) standby one. Should be on the COF.
21:48:33	(b)(3), (b)(6)	<b>FS:</b>	Roger we have a FD3 on the COF.
21:48:37		<b>BS:</b>	Yeah.
21:48:39	(b)(3), (b)(6)		Copy so (b)(3), (b)(6) and (b)(3), (b)(6) will be on FD3 working squirte (b)(3), (b)(6) will be on FD2 working their targets.
21:48:49	(b)(3), (b)(6)	<b>FS:</b>	(b)(3), (b)(6) copies all.
21:48:53			[INAUDIBLE] Yeah, it's back there.
21:48:55		<b>BS:</b>	Yeah, we are back there. Are we switching FD3 or -- instead of half and half?
21:49:00	(b)(3), (b)(6)	<b>BS:</b>	I think we're about to work it. It sounds like [INAUDIBLE] is going to be on FD-3.
21:49:06		<b>BS:</b>	I heard that part.
21:49:07		<b>FS:</b>	[LAUGHTER]
21:49:09		<b>BS:</b>	He like just stepped on everybody.
21:49:13	(b)(3), (b)(6)		(b)(3), (b)(6) copies.
21:49:15	(b)(3), (b)(6)	<b>FS:</b>	Alright, right now that's the way it is. Their (b)(3), (b)(6) is going to be up on FD2, (b)(3), (b)(6) is going to be on FD3, we are going to work it through (b)(3), (b)(6) so we

		can immediately freq change to FD3 as soon as they gets boots and take all fires from them.
21:49:30	(b)(3), (b)(6) <b>BS:</b>	Alright, so we're going FD2 until we get boots on the ground and then we're going FD3.
21:49:37		[INAUDIBLE] -- your location.
21:49:39		[INAUDIBLE] (b)(3), (b)(6) [INAUDIBLE]
21:49:53		[INAUDIBLE] [LAUGHTER]
21:49:55		[INAUDIBLE] he will call me when they get off the deck.
21:49:57	(b)(3), (b)(6) <b>BS:</b>	Alright, FD3 is already up on there.
21:49:59	<b>FS:</b>	Ok.
21:50:00	(b)(3), (b)(6) :	Confirm they are going to an offset HLZ and they will take AWT when they land.
21:50:05		[INAUDIBLE] 23 from 61 that is affirm. They are going to an offset HLZ and they will take [INAUDIBLE].
21:50:14	(b)(3), (b)(6)	Roger, copy.
21:50:16	(b)(3), (b)(6) <b>BS:</b>	Alright 30 minute fuel transfer there AUX tanks pumps on [INAUDIBLE].
21:50:18	<b>FS:</b>	(b)(3), (b)(6)
21:50:22	(b)(3), (b)(6) :	This is your AWT overhead. We are 3 minutes out. We are tracking (b)(3), (b)(6) it's going to be on FD3. Once they get boots down, request either push to FD3 to talk to them to complete break.

21:50:36		<b>BS:</b>	He just cleared us at
21:50:37	(b)(3), (b)(6)	<b>FS:</b>	We're still going to LZ (b)(1)1.4a, (b)(1)1.4c correct?
21:50:41	(b)(3), (b)(6)		(b)(3), (b)(6) what I'm getting over (b)(1)1.4a, (b)(1)1.4c is that they are going to go to an offset HLZ now. Break. And go to walk in and then take control of you guys as they walk in.
21:50:52			Yeah.
21:50:53	(b)(3), (b)(6)	<b>FS:</b>	Roger. I copy all. We are directly push overhead and we will clear (b)(3), (b)(6) time now to take off.
21:51:06	(b)(3), (b)(6)	:	Roger. Confirm you are going to clear (b)(3), (b)(6) in; make sure you guys don't go overhead the PAX (b)(3), (b)(6) though.
21:51:15	(b)(3), (b)(6)	<b>FS:</b>	Roger, we will not go overhead PAX (b)(3), (b)(6) yet we will get eyes on from (b)(3), (b)(6) handover.
21:51:22	(b)(3), (b)(6)	:	(b)(3), (b)(6) copies and break do you guys have a good time line for the (b)(3), (b)(6) flight.
21:51:29		<b>FS:</b>	Once they go out wheels-up it's about a seven minute time of flight.
21:51:34	(b)(3), (b)(6)	<b>FS:</b>	Hey, get them on Helo-com and tell them to launch.
21:51:37		<b>BS:</b>	(b)(3), (b)(6), (b)(3), (b)(6).
21:51:41		<b>PC:</b>	(b)(3), (b)(6), go.
21:51:43		<b>BS:</b>	Roger you are clear to launch and I guess about 7

		minutes [INAUDIBLE] ETA is right now right.
21:51:52	(b)(3), (b)(6) <b>PC</b>	That's affirm - about 8 minutes.
21:51:55	(b)(3), (b)(6) <b>BS</b>	Alright about 8 minutes (b)(3), (b)(6) copies and you're cleared.
21:51:58		(b)(3), (b)(6) [INAUDIBLE]
21:51:59	<b>FS</b>	Hey, 45 wheels-up going to LZ (b)(1)1.4a, (b)(1)1.4c.
21:51:59	<b>PC:</b>	11's got 32 eagles
21:52:05	<b>FS:</b>	They are going to (b)(1)1.4a, (b)(1)1.4c
21:52:05	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this (b)(3), (b)(6) go ahead.
21:52:09	<b>FS:</b>	Yea they are going to (b)(1)1.4a, (b)(1)1.4c
21:52:12	<b>FS:</b>	Roger this is (b)(3), (b)(6) did you call?
21:52:15	<b>FS:</b>	Don't know if you caught that or not, but we had three of the (b)(3), (b)(6) PAX break off heading west northwest, still about 800 meters from the pre-planned LZ break. Label those guys (b)(3), (b)(6) Alpha is still at the position where we left them [INAUDIBLE] (b)(3), (b)(6); maintain eyes on throughout the duration of the tion.
21:52:39	(b)(3), (b)(6) :	(b)(3), (b)(6) copy, can you guys find out what HLZ they are landing at because right now I am tracking that they're at an offset. Originally I heard that they were going to I told you 500 meters away.
21:52:50	(b)(3), (b)(6) <b>BS:</b>	(b)(3), (b)(6) confirms that you are going to HLZ (b)(1)1.4a, (b)(1)1.4c

21:52:56	EX17 PC:	Affirmative, HLZ (b)(1)1.4a, (b)(1)1.4c
21:52:59	(b)(3), (b)(6) BS:	Alright confirm (b)(1)1.4a, (b)(1)1.4c there is a little confusion going on right, we are just trying to clear it with the ground guys.
21:53:06	(b)(3), (b)(6) :	And (b)(3), (b)(6) waiting for you to call back
21:53:07	(b)(3), (b)(6) PC:	Understand the miscommunication I'll wait for the call back.
21:53:10	(b)(3), (b)(6) BS:	Roger (b)(3), (b)(6) copy
21:53:14	(b)(3), (b)(6) :	Roger send it when able. [Talking to (b)(3), (b)(6)]
21:53:19	(b)(3), (b)(6) :	(b)(1)1.4a how copy over.
21:53:31	(b)(3), (b)(6) :	(b)(3), (b)(6) striker copies that is HLZ (b)(1)1.4a, (b)(1)1.4c that is the originally HLZ they are planning to land that was 600 meters away.
21:53:40	(b)(3), (b)(6) :	Good copy [INAUDIBLE] PAX by 87
21:53:43	(b)(3), (b)(6) PC:	(b)(3), (b)(6) are we holding at the 6 minute mark
21:53:50	(b)(3), (b)(6) FS:	I copy they are still going to HLZ (b)(1)1.4a, (b)(1)1.4c requesting that we push over high cap get a hand over from (b)(3), (b)(6).
21:54:01	(b)(3), (b)(6) :	(b)(3), (b)(6) copies, requests you coordinate with (b)(3), (b)(6) and go overhead at 6 minutes out and give me updates.
21:54:11	(b)(3), (b)(6) BS:	They are going to six minute hold time now.
21:54:14	(b)(3), (b)(6) FS:	Are they in it right now?
21:54:16	(b)(3), (b)(6) BS:	Affirm
21:54:18	(b)(3), (b)(6) FS:	(b)(3), (b)(6) is in the 6 minute at this time.
21:54:23	(b)(3), (b)(6) :	(b)(3), (b)(6) copies, what are they in a 6 minute hold for?
21:54:27	(b)(3), (b)(6) BS:	[LAUGHING] [INAUDIBLE] (b)(3), (b)(6) I believe they are in a

		hold because of a little bit of confusion about the LZ.
21:54:29	<b>FS:</b>	[INAUDIBLE] we might push in a little bit further than that.
21:54:37	<b>PC:</b>	(b)(3), (b)(6) are you recommending holding?
21:54:40	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6) if you can request a spot out on (b)(3), (b)(6) movers [INAUDIBLE]
21:54:45	<b>BS:</b>	[INAUDIBLE] you're cleared in at this time.
21:54:47	<b>PC:</b>	[INAUDIBLE] roger cleared in at this time. [INAUDIBLE] (b)(1)1.4a, (b)(1)1.4c
21:54:47		[INAUDIBLE] copy, stand by for 1688
21:54:52	<b>BS:</b>	Alright (b)(3), (b)(6) is coming.
21:54:56	<b>FS:</b>	Roger, you got all call with (b)(3), (b)(6).
21:54:58	<b>BS:</b>	Roger, are they putting the burn on it?
21:55:04	(b)(3), (b)(6) <b>FS:</b>	We will work that.
21:55:06	<b>BS:</b>	It looks like we got one too many things going on right now. We got (b)(3), (b)(6) coming in worried about it too.
21:55:12	(b)(3), (b)(6) :	One Eagle on the roof top 63 commence call out
21:55:27	(b)(3), (b)(6) :	(b)(3), (b)(6) standby one.
21:55:31	(b)(3), (b)(6) <b>FS:</b>	Standing by.
21:55:39	(b)(3), (b)(6) :	(b)(3), (b)(6) call tap 616 [INAUDIBLE].
21:55:45	<b>PC:</b>	(b)(3), (b)(6) 6 minutes, 6 minutes.
21:55:48	(b)(3), (b)(6) <b>BS:</b>	Copy 6 minutes
21:56:04	(b)(3), (b)(6) :	(b)(3), (b)(6)
21:56:08	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6), this is (b)(3), (b)(6) I'm searching for 1688 and I'm capturing.

21:56:12	(b)(3), (b)(6) :	We had the (b)(3), (b)(6) PAX move to the east of this compound, we never saw them come out to the east side, we are starting to see some movement inside those compound wall, you can see there is one guy coming from the north side moving west bound believe they went in there because we have not seen them come out the side, break. And the other group is down to the south and you guys want to maintain track on one of your ships maintain track on them so we can sparkle or, correction - we can lase the other one.
21:56:47	(b)(3), (b)(6) FS:	Roger, we got eyes-on the (b)(3), (b)(6) PAX, request that you put your sparkle out on the (b)(3), (b)(6)
21:56:57	(b)(3), (b)(6) :	(b)(3), (b)(6) Roger standby one and just to confirm you want sparkle on the (b)(3), (b)(6) Alpha.
21:57:05	(b)(3), (b)(6) FS:	Negative, you can put that laser out. [INAUDIBLE]
21:57:09	(b)(3), (b)(6) :	Standby we will put the laser out on (b)(3), (b)(6) Alpha.
21:57:14	(b)(3), (b)(6) BS:	What was the laser code I missed it.
21:57:15	(b)(3), (b)(6) :	Break, break, break. (b)(3), (b)(6)
21:57:18	FS:	Did I miss it also?
21:57:20	FS:	This is (b)(3), (b)(6)
21:57:24	(b)(3), (b)(6) :	(b)(3), (b)(6) I need you guys to relay to (b)(3), (b)(6) and try to get a hold to (b)(3), (b)(6) to see who is going to have priority of fires for these PAX (b)(3), (b)(6) series before they land?
21:57:35	(b)(3), (b)(6) BS:	(b)(3), (b)(6) [INAUDIBLE]
21:57:37		[INAUDIBLE] they were trying to get guys [INAUDIBLE] --
21:57:38	EX17 PC:	(b)(3), (b)(6)
21:57:41	(b)(3), (b)(6) BS:	Roger, we need to get a hold of (b)(3), (b)(6) He's in the

		back of your aircraft, we need to know who is going to have fire [INAUDIBLE] on the (b)(3), (b)(6) series.
21:57:50	(b)(3), (b)(6) :	(b)(3), (b)(6) .
21:57:53	(b)(3), (b)(6) FS:	(b)(3), (b)(6) this is (b)(3), (b)(6) capture your spot searching for the PAX.
21:57:57	(b)(3), (b)(6)	Roger, (b)(3), (b)(6) we will have priority of fires.
21:57:59	(b)(3), (b)(6) BS:	Copy (b)(3), (b)(6) will have priority of fires.
21:58:03	(b)(3), (b)(6) FS:	And (b)(3), (b)(6) from (b)(3), (b)(6) will have priority of fires
21:58:08	(b)(3), (b)(6) :	(b)(3), (b)(6) copies.
21:58:15		[INAUDIBLE] 361 [INAUDIBLE]
21:58:21	(b)(3), (b)(6) BS:	You know what, I'm going to look at LZ (b)(1)1.4a, (b)(1)1.4c man; that is about all I can do right now.
21:58:28	(b)(3), (b)(6) FS:	(b)(3), (b)(6) this is (b)(3), (b)(6), will you be able to burn HLZ?
21:58:34	(b)(3), (b)(6) :	(b)(3), (b)(6) roger we can do that. What's the wheels down time?
21:58:40	(b)(3), (b)(6) BS:	(b)(3), (b)(6) this is (b)(3), (b)(6) it looks about 4 mikes right now, we will keep you up dated with 3 mikes and a 1 mike call.
21:58:47	(b)(3), (b)(6) :	(b)(3), (b)(6), copy.
21:58:49	(b)(3), (b)(6) FS:	What did you say?
21:58:52	(b)(3), (b)(6) BS:	I was telling (b)(3), (b)(6) it looks like about 4 minutes right now probably closer to three now.

21:58:56		<b>FS:</b>	Roger, hey you got eyes-on (b)(3), (b)(6)?
21:59:02	(b)(3), (b)(6)	<b>BS:</b>	No, I was talking to (b)(3), (b)(6) with the laser code and I asked you for laser code and I never got -- so I never got a hold of none of these.
21:59:11		<b>FS:</b>	Alright I'm going to send you a target.
21:59:13	(b)(3), (b)(6)	<b>BS:</b>	Alrighty, then. That the first target (b)(3), (b)(6) ever sent me, it's like a present.
21:59:19		<b>FS:</b>	[LAUGHING]
21:59:22		<b>BS:</b>	You sending me a target; is that like a present for Christmas or something?
21:59:32	(b)(3), (b)(6)		(b)(3), (b)(6) on Helo Common, just let us know when you want the burn on.
21:59:46	(b)(3), (b)(6)		(b)(3), (b)(6).
21:59:49	(b)(3), (b)(6)	<b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6), go.
21:59:52	(b)(3), (b)(6)		[INAUDIBLE] (b)(3), (b)(6) going to up on the FD2 as well?
21:59:57		<b>BS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6).
22:00:01	(b)(3), (b)(6)	<b>FS:</b>	[INAUDIBLE] (b)(3), (b)(6) going to up on the FD2 as well?
22:00:04		<b>BS:</b>	(b)(3), (b)(6), Confirm with (b)(3), (b)(6) if he's going to be up FD2 or FD3 [INAUDIBLE].
22:00:10	(b)(3), (b)(6)		(b)(3), (b)(6) copy [INAUDIBLE].
22:00:15		<b>EX17 PC:</b>	Say again.

22:00:17	(b)(3), (b)(6) :	(b)(3), (b)(6) , are you going to be monitoring FD2 and FD3?
22:00:21	(b)(3), (b)(6) <b>BS:</b>	(b)(3), (b)(6) Confirm with (b)(3), (b)(6) is he's going to be up on FT2 or FT3 for radios.
22:00:29	(b)(3), (b)(6) :	(b)(3), (b)(6) will be [INAUDIBLE].
22:00:31	<b>EX17 PC:</b>	Stand by.
22:00:34	(b)(3), (b)(6) :	(b)(3), (b)(6) copies all and requests 30 second out call.
22:00:38	(b)(3), (b)(6) :	(b)(3), (b)(6)
22:00:44	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6)
22:00:46	(b)(3), (b)(6) :	I just want to make sure you guys were in contact with the three individuals that moved to west and then into the building about 50 meters or so to the west of where we left them with you.
22:00:58	(b)(3), (b)(6) :	2 on FD2 [INAUDIBLE].
22:01:03	(b)(3), (b)(6) <b>FS:</b>	Negative. I did not see any PAX -- any (b)(3), (b)(6) PAX move to the west and move into another building. We've got the buildings inside that they initially went into.
22:01:17	(b)(3), (b)(6) :	Q my spots out. [INAUDIBLE]
22:01:21	(b)(3), (b)(6) :	Correction, we [INAUDIBLE] can put down sparkle if you'd like.
22:01:27	(b)(3), (b)(6) <b>BS:</b>	If he put a spot out everything he says he sees something it'd be [EXPLETIVE] money [laughing].
22:01:30	(b)(3), (b)(6) <b>FS:</b>	Roger. Can you go ahead and put sparkle out on them.

22:01:37	(b)(3), (b)(6) BS:	Of course I can't see [EXPLETIVE].
22:01:40	(b)(3), (b)(6) :	23 02 sparkle one the 32AB [INAUDIBLE]
22:01:46	(b)(3), (b)(6) BS:	(b)(3), (b)(6) say again.
22:01:48		They're on the [INAUDIBLE]
22:01:49	EX17 PC:	(b)(3), (b)(6) we'll be on FD3.
22:01:52	(b)(3), (b)(6) BS:	Copy FD3 and what's your time right now?
22:01:57	EX17 PC:	I apologize for that; a little premature, but we had to go a little bit farther north, so we're probably -- we're 4 minutes inbound now.
22:02:03	(b)(3), (b)(6) BS:	Copy 4 minutes LZ will be burned. Just call 1 minute and we'll put burn out. (b)(3), (b)(6) will be in on that.
22:02:11	(b)(3), (b)(6) :	(b)(3), (b)(6) I got you Lima Charlie on FD2 how me.
22:02:20	(b)(3), (b)(6) :	The plan was to have (b)(3), (b)(6) as a quarter team on FD3, Break.
22:02:26	(b)(3), (b)(6) :	Right now, no comm with (b)(3), (b)(6). Can you reach out to him and get him back on FD2?
22:02:32	(b)(3), (b)(6) BS:	(b)(3), (b)(6) on FD2. When he hits the ground he's going to be up on FD3.
22:02:49	(b)(3), (b)(6) :	From there sparkling the eight movers?
22:02:52		There's one too many people on that [EXPLETIVE] radio.
22:02:53	(b)(3), (b)(6) FS:	[laughing]
22:02:55		Dude, you can't even -- they're like stepping on

		everybody.
22:03:01	(b)(3), (b)(6) <b>FS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6) on FD2.
22:03:07	(b)(3), (b)(6) :	(b)(3), (b)(6) go ahead and remain on FD2 for now. Once we get on the ground, if we get stalled on FD3 we'll switch [INAUDIBLE]
22:03:15	(b)(3), (b)(6)	[INAUDIBLE] (b)(3), (b)(6) send your traffic. [INAUDIBLE]
22:03:19	<b>BS:</b>	See, they're stepping on each other
22:03:23	(b)(3), (b)(6) <b>FS:</b>	Word.
22:03:24	<b>FS:</b>	(b)(3), (b)(6), this is (b)(3), (b)(6). I've got your sparkle in sight. Currently searching, unable to acquire those three individuals.
22:03:33	(b)(3), (b)(6) :	Roger. (b)(3), (b)(6). We've got two of the PAX are underneath the east side of that building on the north side, there's an opening -- it kind of looks like a garage. The other PAX -- one of the three from (b)(3), (b)(6) moved back to the east to the original building we had a laser on --
22:03:49	<b>PC:</b>	(b)(3), (b)(6) 3 minutes. 3 minutes.
22:03:52	(b)(3), (b)(6) <b>BS:</b>	Copy. 3 minutes. 3 minutes.
22:03:57	<b>BS:</b>	(b)(3), (b)(6), are you still up the Helo common? [INAUDIBLE]
22:04:00	(b)(3), (b)(6) :	(b)(3), (b)(6). Roger. Stand by, one.
22:04:04	<b>BS:</b> (b)(3), (b)(6)	(b)(3), (b)(6) this is (b)(3), (b)(6) to confirm you're running heading for me, please.
22:04:08	<b>BS:</b>	Southeast man, it was the same thing it was 20 minutes ago.

22:04:11	(b)(3), (b)(6)	<b>PC:</b>	Roger. Heading will be approximately a [INAUDIBLE] --
22:04:15			[INAUDIBLE] (b)(3), (b)(6) [INAUDIBLE].
22:04:18			[INAUDIBLE] 090, thanks.
22:04:29	(b)(3), (b)(6)	<b>BS:</b>	Dude, I had eyes-on his sparkle, but I do not see those people.
22:04:35		<b>FS:</b>	And (b)(3), (b)(6), this is (b)(3), (b)(6). I've got eyes-on in the area, searching for the movers.
22:04:42	(b)(3), (b)(6)		Roger, they went in the east side of the building. It looks like there's a doorway on the north side eastern sector of the wall.
22:04:56	(b)(3), (b)(6)	<b>FS:</b>	Roger, and I've got eyes-on it looks like that little overhang that's on the east side. Are you talking about the door right to the right of it?
22:05:06	(b)(3), (b)(6)		Affirm. There's a door on the north side and then two of the PAX that are there, one walked back to the original building they were leaving.
22:05:15		<b>FS:</b>	I see the (b)(3), (b)(6) coming down Airborne Valley.
22:05:18	(b)(3), (b)(6)	<b>BS:</b>	Oh.
22:05:19		<b>FS:</b>	That's the nose. You don't have to worry about it.
22:05:22		<b>BS:</b>	Oh. I'm searching -- These dudes -- this (b)(3), (b)(6) put their damn IR lights on so you won't see them until the last second. They put them on like real light. Oh, I see it. Lost it. Which one was I looking at?

22:05:41	(b)(3), (b)(6) :	23/61
22:05:44	(b)(3), (b)(6) :	Go for (b)(3), (b)(6) .
22:05:50	(b)(3), (b)(6) :	23/61 relayed back on tentative exfil plan for [INAUDIBLE]
22:05:54	(b)(3), (b)(6) FS:	(b)(3), (b)(6) Gun 1 has you in sight. We'll be making left hand circles about 20.
22:06:00	(b)(3), (b)(6) PC:	That's a good copy 11.
22:06:02	(b)(3), (b)(6) :	(b)(3), (b)(6) we'll be making a 2300 to 2315 exfil. copy. 2300 and 2350.
22:06:10	(b)(3), (b)(6) :	
22:06:14	(b)(3), (b)(6) :	2315. 2315.
22:06:18	(b)(3), (b)(6) :	One copy.
22:06:21	(b)(3), (b)(6) BS:	Still don't see (b)(3), (b)(6) .
22:06:24	(b)(3), (b)(6) FS:	Ah, they --
22:06:26	(b)(3), (b)(6) :	(b)(3), (b)(6) from (b)(3), (b)(6) . Request you to talk to (b)(3), (b)(6) see how much head wind.
22:06:30	(b)(3), (b)(6) FS:	At our 1 o'clock low.
22:06:34	(b)(3), (b)(6) :	6-1.
22:06:39	EX17 PC:	(b)(3), (b)(6) . Could you guys sparkle, please?
22:06:42	(b)(3), (b)(6) BS:	And roger. You one minute?
22:06:46	EX17 PC:	Negative, but our lane direction isn't matching up just give them a little better idea where we're landing.
22:06:51		[INAUDIBLE]
22:06:51	(b)(3), (b)(6) FS:	(b)(3), (b)(6) , could you sparkle LZ?
22:06:56	(b)(3), (b)(6) :	23/2 burn is on [INAUDIBLE]
22:07:01	(b)(3), (b)(6) FS:	Do we have burn in sight?
22:07:19	(b)(3), (b)(6) :	(b)(3), (b)(6) .
22:07:28	(b)(3), (b)(6) BS:	Not even a minute out and you're requesting a damn sparkle.

22:07:41	(b)(3), (b)(6) :	(b)(3), (b)(6) on fires.
22:07:45	(b)(3), (b)(6) FS:	(b)(3), (b)(6) this is (b)(3), (b)(6). Go ahead.
22:07:49	(b)(3), (b)(6) :	(b)(3), (b)(6) verify your next FAARP time?
22:07:52	(b)(3), (b)(6) FS:	Roger, we got 2+30 left on station. The next FAARP time will be 0030.
22:08:01	(b)(3), (b)(6) :	Copy. Thanks.
22:08:04	(b)(3), (b)(6) :	[INAUDIBLE] -- or correction, commencing assault on 63.
22:08:18	(b)(3), (b)(6) :	(b)(3), (b)(6) request to do a perimeter scan of 500 meters and take a look at that BDA sight where we took the original engagement.
22:08:29	(b)(3), (b)(6)	361 copy. Perimeter scan, 500 meters. Don't have the original grid on the original site --
22:08:34	(b)(3), (b)(6) PC:	(b)(3), (b)(6) 1 minute. 1 minute.
22:08:37	(b)(3), (b)(6) BS:	Copy 1 minute. 1 minute. Burn's out.
22:08:39	(b)(3), (b)(6) :	[INAUDIBLE] -- the grid you can get it from (b)(3), (b)(6) or (b)(3), (b)(6).
22:08:43	(b)(3), (b)(6) :	(b)(3), (b)(6), copy.
22:08:46	(b)(3), (b)(6) :	(b)(3), (b)(6)
22:08:56	(b)(3), (b)(6) BS:	(b)(3), (b)(6). LZ is still ICE.
22:09:16	(b)(3), (b)(6) BS:	-- (b)(3), (b)(6) Current LZ looks like it's still on the green zone. I do see little fields. It's probably new crops in, looks like mild to light dust and winds at altitude are currently out of the north -- or correction -- yeah.
22:09:33	(b)(3), (b)(6) BS:	Let's say 1 through 5 they were on the turn.

22:09:34		<b>PC:</b>	Alright, good copy.
22:09:36		<b>BS:</b>	You think that's more accurate?
22:09:38		<b>FS:</b>	What's that? I have they are phenomenal dude?
22:09:41	(b)(3), (b)(6)	<b>BS:</b>	Yeah, I don't know if escape bad ones or not, but --
22:09:46		<b>BS:</b>	I just saw a flash. Did you see a flash?
22:09:48		<b>FS:</b>	Yeah, they're being shot at.
22:09:52			H17 traffic. (b)(3), (b)(6) CH-47 transitioning south [INAUDIBLE]
22:09:55		<b>BS:</b>	What is that?
22:09:58		<b>FS:</b>	Dude, I think they just got shot.
22:10:01		<b>BS:</b>	(b)(3), (b)(6). Are you shot?
22:10:03		<b>FS:</b>	Are you on that, (b)(3), (b)(6)?
22:10:05		<b>FS:</b>	I'm on it, sir? (b)(3), (b)(6) is down.
22:10:12	(b)(3), (b)(6)		Roger.
22:10:13		<b>BS:</b>	Coalition traffic; we have a Fallen Angel. Fallen Angel. It's (b)(3), (b)(6) 0.
22:10:26		<b>BS:</b>	[EXPLETIVE].
22:10:33		<b>FS:</b>	(b)(3), (b)(6).
22:10:39		<b>BS:</b>	We pushed (b)(3), (b)(6)
22:10:41	(b)(3), (b)(6)		(b)(3), (b)(6) s (b)(3), (b)(6) go ahead.
22:10:42	(b)(3), (b)(6)	<b>FS:</b>	Roger. We have a Fallen Angel. (b)(3), (b)(6) was shot down in the Tangi Valley [INAUDIBLE]
22:10:45		<b>BS:</b>	Coalition traffic, anybody out there? We have a Fallen

		Angel. (b)(3), (b)(6) CTAF.
22:10:50	(b)(3), (b)(6) :	(b)(3), (b)(6), H-17. Say location.
22:10:53	(b)(3), (b)(6) BS:	Location Tangi Valley. Tangi Valley and we're up on 338.45 on (b)(3), (b)(6) in the green plain text.
22:10:58		[INAUDIBLE].
22:11:01	(b)(3), (b)(6) FS:	Roger, what we're remaining [INAUDIBLE] 33/45
22:11:04	BS:	Roger. Roger. Right now, currently it's one Chinook down. How copy?
22:11:08		Roger. (b)(3), (b)(6) is down.
22:11:11		That's a good copy. We're already made on (b)(3), (b)(6) SATCOM [INAUDIBLE].
22:11:21	BS:	1 this is 2. Do you have anything?
22:11:24	BS:	We got nothing at this time. We got a wreckage on fire.
22:11:28	(b)(3), (b)(6) FS:	Alright, the calls been made to X.
22:11:31	BS:	I have (b)(3), (b)(6) right now down in the Airborne Valley by Hotel coming in on CTAF.
22:11:38	FS:	Right, I'm going stay up here and develop things, (b)(3), (b)(6). Where are you at?
22:11:43	FS:	Roger, we are circling over head. I saw where the [EXPLETIVE] explosion came from, man. I'm searching the buildings. If I see [EXPLETIVE] anybody with a weapon, I'm firing.
22:11:52	(b)(3), (b)(6) :	(b)(3), (b)(6). Helo common.

22:11:58		<b>FS:</b>	
22:11:59		<b>BS:</b>	(b)(3), (b)(6) it's (b)(3), (b)(6). Go.
22:12:11		<b>BS:</b>	this is (b)(3), (b)(6) on Helo common. Go.
22:12:17		<b>FS:</b>	Did you see any survivors down there?
22:12:19		<b>BS:</b>	I'm not seeing any.
22:12:20	(b)(3), (b)(6)	<b>BS:</b>	No, I'm not seeing anything right now. It is a ball of fire. It looks bad.
22:12:24		<b>FS:</b>	Okay.
22:12:26		<b>BS:</b>	Another explosion.
22:12:28		<b>FS:</b>	I got secondary's. Are they shooting them still?
22:12:34		<b>BS:</b>	No. I got secondary. I think that's fuel.
22:12:46		<b>FS:</b>	That was (b)(3), (b)(6); correct?
22:12:50	(b)(3), (b)(6)		(b)(3), (b)(6). Helo common.
22:12:52		<b>BS:</b>	Yeah that was (b)(3), (b)(6)
22:12:57	(b)(3), (b)(6)	<b>BS:</b>	And (b)(3), (b)(6) this is (b)(3), (b)(6), Helo common. Go.
22:13:01		<b>FS:</b>	(b)(3), (b)(6) --
22:13:02	(b)(3), (b)(6)	:	(b)(3), (b)(6), (b)(3), (b)(6). We'll pick up the scan from the crash site 500 meters out if you guys want to search from 500 meters and out, we'll take inside of that.
22:13:14	(b)(3), (b)(6)	<b>BS:</b>	(b)(3), (b)(6) copy. Just keep me posted if you see anybody on the ground or it looks like survivors. We got a couple (b)(3), (b)(6) aircraft on CTAF right now.
22:13:24	(b)(3), (b)(6)	:	(b)(3), (b)(6), copy for searching.
22:13:33		<b>FS:</b>	Give me the grids for that, Scott.
22:13:35	(b)(3), (b)(6)	<b>BS:</b>	Yeah, I'm going to lay [INAUDIBLE] right now.
22:13:38			(b)(3), (b)(6), [INAUDIBLE] do you have a grid right now?
22:13:41		<b>BS:</b>	I'll say it.

22:13:42		<b>FS:</b>	Roger the grid to follow, Go ahead, (b)(3), (b)(6)
22:13:45	(b)(3), (b)(6)	<b>BS:</b>	I got it.
22:13:47		<b>BS:</b>	(b)(1)1.4a, (b)(1)1.4c, (b)(3), (b)(6)
22:14:00	(b)(3), (b)(6)	:	How copy? Roger. I copy (b)(1)1.4a, (b)(1)1.4c Over.
22:14:03	(b)(3), (b)(6)	:	And aircrafts in Tangy Valley. Can you guys meet us over secure and pass the grid to where the aircrafts are located?
22:14:11	(b)(3), (b)(6)	<b>BS:</b>	Roger. Right now we are up on Helo Common on 50.65.
22:14:18	(b)(3), (b)(6)	:	Roger. Good copy.
22:14:18		<b>FS:</b>	Read that grid back to them real quick.
22:14:20	(b)(3), (b)(6)	<b>BS:</b>	(b)(1)1.4a, (b)(1)1.4c, (b)(3), (b)(6) How copy?
22:14:30	(b)(3), (b)(6)	:	That's a good copy. Say again altitude.
22:14:33	(b)(3), (b)(6)	<b>BS:</b>	Altitude 6267. It's in the Tangi Valley.
22:14:40	(b)(3), (b)(6)	:	Roger. (b)(3), (b)(6) copys all.
22:14:45	(b)(3), (b)(6)	:	(b)(3), (b)(6) [INAUDIBLE]
22:14:47	(b)(3), (b)(6)	:	(b)(3), (b)(6) this is (b)(3), (b)(6) [INAUDIBLE]
22:14:49	(b)(3), (b)(6)	<b>BS:</b>	(b)(3), (b)(6) 3 go for (b)(3), (b)(6)
22:14:51	(b)(3), (b)(6)	<b>FS:</b>	(b)(3), (b)(6)
22:14:53	(b)(3), (b)(6)	:	Yeah, (b)(3), (b)(6), (b)(3), (b)(6). Understand that you're going to establish yourself as the on-scene commander. Break. At this time, we'll be pushing the DS AWT [INAUDIBLE] --
22:15:01	(b)(3), (b)(6)	:	(b)(3), (b)(6) this is (b)(3), (b)(6) on Helo Common.
22:15:04	(b)(3), (b)(6)	:	[INAUDIBLE] and just pull them into the ROZ also be pushing additional assets possibly up here to Shank. Currently, the Pathfinders and QRF are spinning up at this time. Over.
22:15:13	(b)(3), (b)(6)	:	(b)(3), (b)(6) standby one.

22:15:15		<b>BS:</b>	[INAUDIBLE] -- and currently --
22:15:17	(b)(3), (b)(6)	<b>BS:</b>	[INAUDIBLE] -- we got a hold of them on CTAF through -- on 50.65. That's going to be our Helo Common. 50.65.
22:15:25	(b)(3), (b)(6)	:	Roger. (b)(3), (b)(6) copy. 50.65. That is the Helo Common air battle net.
22:15:32	(b)(3), (b)(6)	<b>BS:</b>	Hey fireman, as of right now I do not see any survivors on the ground; we're currently scanning around.
22:15:37		<b>FS:</b>	Hey tell them this area is still hot -- wake up --
22:15:40	(b)(3), (b)(6)	:	(b)(3), (b)(6) Roger. What's the status of friendly forces in that area? We expect [INAUDIBLE] --
22:15:48	(b)(3), (b)(6)	:	(b)(3), (b)(6).
22:15:51	(b)(3), (b)(6)	<b>BS:</b>	-- currently the status is: hostiles on the area. We're trying to find out where the shots were fired from. We do not have all friendlies in sight as of right now. We're still trying to develop the situation.
22:16:05			[INAUDIBLE] --
22:16:05			(b)(3), (b)(6), (b)(1)1.4a, (b)(1)1.4c
22:16:09		<b>FS:</b>	-- push in your direction over
22:16:11	(b)(3), (b)(6)	<b>BS:</b>	Affirm, copy all.
22:16:15		<b>AMC:</b>	(b)(3), (b)(6) -- we're orbiting to the east of the crash site. What do you want us to do? Return to (b)(1)1.4a, (b)(1)1.4 or stay out and orbit?
22:16:23	(b)(3), (b)(6)	<b>FS:</b>	Anybody aboard (b)(3), (b)(6) flight have not been able to do this, this time if you can try to reach anybody that was up this push or any other frequency you might have.
22:16:31	(b)(3), (b)(6)	:	(b)(3), (b)(6), continue to orbit. Stand by for further instructions.
22:16:35	(b)(3), (b)(6)	<b>BS:</b>	Roger, are you looking for the (b)(3), (b)(6) on the (b)(3), (b)(6) set?
22:16:41		<b>FS:</b>	That's a negative. We are just trying to get a hold of them either on (b)(1)1.4a or on (b)(1)1.4a. Do you have any other frequencies you might be able to try, we'd

			appreciate it.
22:16:50		<b>BS:</b>	That's a roger.
22:16:53	(b)(3), (b)(6)	<b>FS:</b>	What are you seeing down there, (b)(3), (b)(6) ?
22:16:54	(b)(3), (b)(6)		(b)(3), (b)(6). Do you guys have a [INAUDIBLE] on board the aircraft?
22:16:56			[INAUDIBLE]
22:16:59	(b)(3), (b)(6)	<b>FS:</b>	The two galats directly to the south is [INAUDIBLE]
22:17:03	(b)(3), (b)(6)		Do you have SA for us?
22:17:05	(b)(3), (b)(6)	<b>FS:</b>	I'm searching the [INAUDIBLE] --
22:17:06			[INAUDIBLE] That's a negative
22:17:07		<b>FS:</b>	--the area to the west in the tree line looking for any movement. I don't see anything. I'm just searching for anybody who could have potentially fired it and if I find them, I'm engaging.
22:17:21	(b)(3), (b)(6)	<b>FS:</b>	Roger. Understand. We're up with (b)(3), (b)(6) right now. They're mobilizing the Pathfinders. Just keep me abreast because we can't have them coming into this area if it's still hot.
22:17:29		<b>FS:</b>	Roger. I copy.
22:17:32		<b>BS:</b>	Where do you think it came from? This direction we were looking, was it to the left?
22:17:35		<b>FS:</b>	Dude, I can't --
22:17:36		<b>BS:</b>	I saw a shot fired, but it was close in.
22:17:39		<b>FS:</b>	It was very close.
22:17:41			[INAUDIBLE]
22:17:42	(b)(3), (b)(6)	<b>BS:</b>	Hey, (b)(3), (b)(6) when I saw the shots fired, it was really close, man. It has to be one of those galats about 100 meters within.
22:17:47			[INAUDIBLE] orbiting 3 miles [INAUDIBLE]

22:17:49	(b)(3), (b)(6)	<b>FS:</b>	Yeah, dude. I'm looking at it.
22:17:52	(b)(3), (b)(6)	:	This is (b)(3), (b)(6) go.
22:17:55	(b)(3), (b)(6)	<b>BS:</b>	How are you looking man?
22:17:56			Hey you've got anything from (b)(3), (b)(6) [INAUDIBLE]
22:17:57	(b)(3), (b)(6)	<b>FS:</b>	I don't see anything [INAUDIBLE]
22:18:02			[INAUDIBLE] Let me give them a call.
22:18:03		<b>AMC:</b>	Roger that. We're staying on station.
22:18:11		<b>FS:</b>	Yeah, our CMOS declared on something, dude.
22:18:20	(b)(3), (b)(6)	<b>FS:</b>	(b)(3), (b)(6), you down there?
22:18:22		<b>BS:</b>	[INAUDIBLE] Yeah, we're here. He's good. He's good.
22:18:25		<b>FS:</b>	Alright, I'm just making sure. RC wants [INAUDIBLE] declared on something.
22:18:28	(b)(3), (b)(6)	<b>BS:</b>	Yeah, I saw the flares go off. It was red.
22:18:39	(b)(3), (b)(6)	:	(b)(3), (b)(6) (b)(3), (b)(6)
22:18:41	(b)(3), (b)(6)	<b>BS:</b>	the fire just got him.
22:18:43	(b)(3), (b)(6)	<b>AMC:</b>	(b)(3), (b)(6), go ahead.
22:18:45	(b)(3), (b)(6)	:	(b)(3), (b)(6) guidance is to RTB you're advised and come back. Over.
22:18:50		<b>AMC:</b>	We'll proceed back to (b)(1)1.4a, (b)(1)1.4 this time.
22:18:56		<b>AMC:</b>	(b)(3), (b)(6) [INAUDIBLE] to RTB to (b)(1)1.4a, (b)(1)1.4
22:19:03		<b>BS:</b>	Roger, (b)(3), (b)(6) copies all.
22:19:08	(b)(3), (b)(6)	<b>FS:</b>	Hey, are the ground troops moving this way?
22:19:14		<b>BS:</b>	Yeah, we think they're moving this way time now.
22:19:18		<b>FS:</b>	Alright.

22:19:19	(b)(3), (b)(6) BS:	Hey, just try to keep us updated from time to time. I know you're busy. We're up on (b)(3), (b)(6) freq just for your SA.
22:19:24	(b)(3), (b)(6) :	Alright. WILCO.
22:19:33	BS:	I want to say it came from one of these galats in this area. [EXPLETIVE], man.
22:19:51	(b)(3), (b)(6) BS:	Alright. (b)(3), (b)(6) is -- went back to (b)(1)1.4a, (b)(1)1.4 in case you weren't copying.
22:19:54	FS:	Yeah, I'm copying it, dude.
22:20:17	BS:	Alright. Oh, God. [EXPLETIVE], man. I wonder if it came from the [EXPLETIVE] tree line or a window, man because I'm not seeing anybody. I'm not seeing anybody any survivors.
22:20:32	(b)(3), (b)(6) FS:	I don't see crap. I don't know dude. Just -- [INAUDIBLE] back up, man. There's the galats that are right there along the bottom of that -- bottom of that ridge line.
22:20:44	(b)(3), (b)(6) :	(b)(3), (b)(6) commo check fox.
22:20:47	(b)(3), (b)(6) :	[INAUDIBLE] yeah, 40 [INAUDIBLE] --
22:20:48	BS:	Yeah, right here. Right were my head's at.
22:20:48	(b)(3), (b)(6) FS:	Yes. Exactly.
22:20:51	BS:	That's the one I keep looking at and I'm not seeing anybody, but that's where I swear it came from.
22:20:53	(b)(3), (b)(6) :	(b)(3), (b)(6) standby for BFT.
22:21:07	(b)(3), (b)(6) :	(b)(3), (b)(6) now I can show you red on BFT.
22:21:13	(b)(3), (b)(6) FS:	Hey, (b)(3), (b)(6) the best I can tell that -- It had to have come from one of those galat structures at the bottom of the north side of that ridge.
22:21:22	(b)(3), (b)(6) :	(b)(3), (b)(6) [INAUDIBLE]
22:21:23	(b)(3), (b)(6) BS:	Yeah, it looks like it came straight up at them.

22:21:24	(b)(3), (b)(6)	:	(b)(3), (b)(6)	check in AM QRF on REDCON 2.
22:21:31	(b)(3), (b)(6)	:		Roger, have you REDCON 2.
22:21:35		<b>FS:</b>		What altitude are you staying at?
22:21:37	(b)(3), (b)(6)	<b>BS:</b>		I'm holding us out on TAGL at about 110 knots pulling the guts out of it.
22:21:42		<b>FS:</b>		Alright, just keep your speed up. If you start dropping low -- we don't have any fidelity on any of these shooters.
22:21:51		<b>BS:</b>		Yeah, I'm trying to stay fast and high.
22:21:54	(b)(3), (b)(6)	<b>FS:</b>		Yeah, roger.
22:21:58		<b>FS:</b>		Do you guys have the (b)(3), (b)(6) crew moving this way, (b)(3), (b)(6) ?
22:22:02	(b)(3), (b)(6)	<b>BS:</b>		Yeah, [INAUDIBLE] on the 60 series building moving this way.
22:22:06	(b)(3), (b)(6)	<b>FS:</b>		Alright, they're sending the Pathfinders up right now. We can't bring them in here until we figure out where that fire came from.
22:22:07	(b)(3), (b)(6)	:	(b)(3), (b)(6)	currently you have [INAUDIBLE] (b)(1)1.4a (b)(1)1.4a, (b)(1)1.4c and that's in the Tangi Valley break [INAUDIBLE] --
22:22:14	(b)(3), (b)(6)	<b>BS:</b>		Yeah, roger.
22:22:27	(b)(3), (b)(6)	:	(b)(3), (b)(6)	Helo Common
22:22:30				[INAUDIBLE]
22:22:32	(b)(3), (b)(6)	<b>FS:</b>		Dadgummit, man.
22:22:33				[INAUDIBLE]
22:22:35		:	(b)(3), (b)(6)	this is (b)(3), (b)(6) [INAUDIBLE]
22:22:37	(b)(3), (b)(6)			Roger, any luck raising anybody onboard the FALLEN

		ANGEL.
22:22:39		[INAUDIBLE]
22:22:44	(b)(3), (b)(6) :	Roger.
22:22:46	(b)(3), (b)(6) :	What's the guidance for the QRF. Are we going to be REDCON 2 for BHO?
22:22:52	(b)(3), (b)(6) BS:	QRF, this is (b)(3), (b)(6) just to find your grid, the grid is 80146461 and currently we're looking at about 2400 pounds of fuel over the Tangi Valley. How copy?
22:23:10	(b)(3), (b)(6) :	(b)(3), (b)(6) on X-ray I just copy, so we're looking for X-ray guidance for us.
22:23:17	(b)(3), (b)(6) BS:	I copy that. I'm just trying to give you a heads-up on how much fuel we've got and currently the area is still hostile. There's still a lot of stuff going on so REDCON 2 is the least thing you need to do.
22:23:40	(b)(3), (b)(6) :	(b)(3), (b)(6) how much station time do you have left?
22:23:44	BS:	Would you say about 2 hours?
22:23:45	(b)(3), (b)(6) FS:	2 hours. Yeah.
22:23:46	BS:	(b)(3), (b)(6) this is (b)(3), (b)(6), it looks like about 2 hours of station time as of right now.
22:23:55	(b)(3), (b)(6) :	Roger, that's a good copy.
22:24:01	(b)(3), (b)(6) FS:	(b)(3), (b)(6), (b)(3), (b)(6). We're continuing [INAUDIBLE]-- [INAUDIBLE] a lot of secondaries on the ground [INAUDIBLE]
22:24:04	AMC:	(b)(3), (b)(6) this is (b)(3), (b)(6) were you calling.

22:24:09	(b)(3), (b)(6)	<b>BS:</b>	(b)(3), (b)(6) this is (b)(3), (b)(6) go.
22:24:12			[INAUDIBLE]
22:24:12		<b>AMC:</b>	Were you calling us?
22:24:13	(b)(3), (b)(6)	<b>BS:</b>	Negative, we're currently talking on our (b)(3), (b)(6) and we're trying to figure out where this cam
22:24:23		<b>AMC:</b>	Copy, we're going to hit the FAARP level 1 east gravel.
22:24:27		<b>BS:</b>	Copy, level 1 east travel.
-----END OF TRANSCRIPT-----			