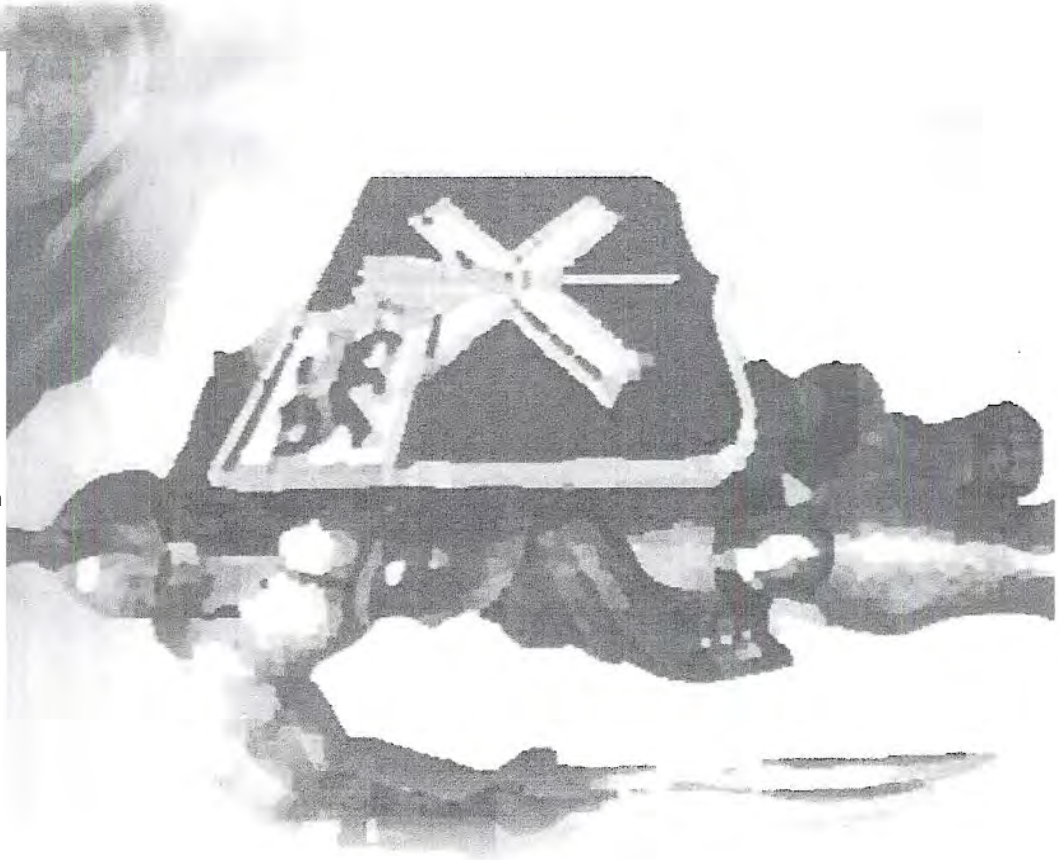
(b)(2)High



(b)(2)High

1-Pages removed for the following reason: (b)(1)1.4a, (b)(1)1.4c 15-Pages removed for the following reason: (b)(2)High

(b)(2)High, (b)(3)

(b)(2)High, (b)(3), (b)(6)

Zulu to Local Conversion Chart

ZULU		LOCAL
0:00 hrs	>	4:30 hrs
0:30 hrs	>	5:00 hrs
1:00 hrs	>	5:30 hrs
1:30 hrs	>	6:00 hrs
2:00 hrs	>	6:30 hrs
2:30 hrs	>	7:00 hrs
3:00 hrs	>	7:30 hrs
3:30 hrs	>	8:00 hrs
4:00 hrs	>	8:30 hrs
4:30 hrs	>	9:00 hrs
5:00 hrs	>	9:30 hrs
5:30 hrs	>	10:00 hrs
6:00 hrs	>	10:30 hrs
6:30 hrs	>	11:00 hrs
7:00 hrs	>	11:30 hrs
7:30 hrs	>	12:00 hrs
8:00 hrs	>	12:30 hrs
8:30 hrs	>	13:00 hrs
9:00 hrs	>	13:30 hrs
9:30 hrs	>	14:00 hrs
10:00 hrs	>	14:30 hrs
10:30 hrs	>	15:00 hrs
11:00 hrs	>	15:30 hrs
11:30 hrs	>	16:00 hrs
12:00 hrs	>	16:30 hrs
12:30 hrs	>	17:00 hrs
13:00 hrs	>	17:30 hrs
13:30 hrs	>	18:00 hrs
14:00 hrs	>	18:30 hrs
14:30 hrs	>	19:00 hrs
15:00 hrs	>	19:30 hrs
15:30 hrs	>	20:00 hrs
16:00 hrs	>	20:30 hrs
16:30 hrs	>	21:00 hrs
17:00 hrs	>	21:30 hrs
17:30 hrs	>	22:00 hrs
18:00 hrs	>	22:30 hrs
18:30 hrs	>	23:00 hrs
19:00 hrs	>	23:30 hrs
19:30 hrs	>	0:00 hrs
20:00 hrs	>	0:30 hrs
20:30 hrs	>	1:00 hrs
21:00 hrs	>	1:30 hrs
21:30 hrs	>	2:00 hrs
22:00 hrs	>	2:30 hrs
22:30 hrs	>	3:00 hrs
23:00 hrs	>	3:30 hrs
23:30 hrs	>	4:00 hrs

L = Z + 4 1/2hrs

Quick Shadow Recovery

Field instructions for Combat

Guidance for the AO BN Commander

(b)(2)High

Crash Site Requirements

(b)(2)High

(b)(2)High

(b)(2)High

Illumination Cycle

(b)(2)High

Available Assets

(b)(2)High